Command Points	Enemy Command Points
Victory Points	Enemy Victory Points

Summoning	TITHE	BATTLE TRAITS		
	1	BLOODY EXEMPLAR: YOU RECEIVE 1 COMMAND POINT.		
1 Bloodmaster, Herald of Khorne 5 Bloodletters	2	SPELLEATER CURSE: CHOOSE THIS REWARD IMMEDIATELY AFTER A WIZARD HAS CAST A SPELL ANYWHERE ON THE BATTLEFIELD, BEFORE ANY ATTEMPTS TO UNBIND THAT SPELL ARE MADE. THAT SPELL IS NOT SUCCESSFULLY CAST.		
1 Skullmaster, Herald of Khorne	3	Murderlust: Pick 1 friendly Khorne unit; that unit can make a normal move. If it is within 12" of an enemy model, it can either make a normal move or attempt to make a charge move.		
5 Flesh Hounds		Apoplectic Frenzy: Pick 1 friendly		
1 Herald of Khorne on Blood Throne	4	KHORNE UNIT WITHIN 3" OF AN ENEMY UNIT THAT KHORNE UNIT CAN MAKE A PILE-IN MOVE AND THEN ATTACK WITH ALL OF THE		
10 Bloodletters		MELEE WEAPONS IT IS ARMED WITH.		
1 Skull Cannon		Brass Skull Meteor: Pick 1 unit anywhere on the battlefield, that unit suffers D3 mortal wounds. In addition, roll a dice		
3 Bloodcrushers	5	for each unit within 8" of that unit; c 3+ the unit being rolled for suffers mortal wound. On a 6, the unit bein rolled for suffers D3 mortal wound instead.		
10 Flesh Hounds		Relentless Fury: Until your next hero phase, each time a friendly KHORNE		
15 Bloodletters	6	MODEL IS SLAIN IN THE COMBAT PHASE, BEFORE THE MODEL IS REMOVED FROM PLAY, IT CAN MAKE A PILE-IN MOVE AND THEN ATTACK WITH ALL OF THE MELEE WEAPONS IT IS ARMED WITH.		
20 Bloodletters	7	Crimson Rain: You can choose this reward once per battle. Immediately after you do so, and at the start of each of your subsequent hero phases, you can heal up to D3 wounds allocated to each friendly KHORNE unit on the battlefield		
1 Bloodthirster of Unfettered Fury		Slaughter Triumphant: You can choose		
1 BLOODTHIRSTER OF INSENSATE RAGE	8	THIS REWARD ONCE PER BATTLE. AFTER YOU DC SO, IF THE UNMODIFIED HIT ROLL FOR AN ATTACK MADE WITH A MELEE WEAPON BY A		
1 Wrath of Khorne Bloodthirster	O	FRIENDLY KHORNE UNIT IS 6, THAT ATTACK SCORES 2 HITS ON THE TARGET INSTEAD OF 1. Make a wound roll and save roll for Each hit		
1 Exalted Greater Daemon of Khorne	16			